BASEBALL RULES

AGE DAILY MAX (PITCHES IN GAME) REQUIRED REST (PITCHES						
		0 Days	1 Day	2 Days	3 Days	4 Days
7-8	50	1-20	21-35	36-50	N/A	N/A
9-10	75	1-20	21-35	36-50	51-65	66+
11-12	85	1-20	21-35	36-50	51-65	66+
13-14	95	1-20	21-35	36-50	51-65	66+
15-16	95	1-30	31-45	46-60	61-75	76+
17+	105	1-30	31-45	46-60	61-75	76+

High School Rules (FHSAA) will be followed with the additions listed below:

FIELD DIMENSIONS (WHEN APPLICABLE):

55 FT. PITCHERS MOUND

80 FT. BASE PATHS

• All bats MUST meet the BBCOR Certification. (Drop3)

The EH (Extra Batter) may be used to allow for more player involvement.

Unlimited Substitution will be permitted Game time is at 1:45.

LEAGUE RULES FOR A "TIE BREAKER"

We will incorporate the following procedures to determine who participates in any League Championship if a "tie" exists at the end of the season:

Two-Schools Tied: these procedures will follow in order until the tie is broken:

- 1. Won-loss results of head to head competition between two schools
- 2. Won-loss record of the two schools versus the highest seeded school

(proceeding through the lowest seed if necessary-division contests first; mutual non-division contests if applicable)

- 1. Points allowed against the #1 seed. ***Except for Soccer where Goals Against for ENTIRE SEASON will be used as the final tie breaker
- Coin Toss

Three or more schools tied: these procedures will be followed in order until the tie is broken:

- 1. Total won-loss record of contests played among the tied schools
- Won-loss record of the tied schools versus the highest seeded school(proceeding to the lowest seed if necessary-division contests first: mutual non-division contests if applicable)
- 3. Points allowed against the #1 seed. ***Except for Soccer where Goals Against for ENTIRE SEASON will be used as the final tie breaker
- 4. Draw to eliminate one school

MIDDLE SCHOOL/HIGH SCHOOL ELIGIBILITY(FHSAA)

OBSERVE THE **24 HOUR WAITING PERIOD** BEFORE THEY MAY RETURN TO PARTICIPATE AT THE MIDDLE SCHOOL LEVEL. A PLAYER MUST PLAY IN 50% OF

MIDDLE SCHOOL LEAGUE GAMES TO BE ELIGIBLE FOR POST SEASON PLAY (in the case of an uneven number of games we would round up. Ex: 5 games ,must play in 3). A PLAYER IS LIMITED TO PLAYING IN A TOTAL OF THREE GAMES A WEEK. THIS IS TO PREVENT A SCHOOL PLAYING IN THE CHAMPIONSHIP GAME WITH A DIFFERENT TEAM THAN THAT OF WHICH THEY HAD DURING THE SEASON

- (1) Once the student-athlete reaches the maximum amount of pitches in the chart above, that student-athlete is ineligible to pitch from that point forward.
- A pitcher at either level (varsity/sub-varsity) shall be allowed to finish the batter when the pitch count limit is reached during an at bat, and must be replaced immediately when the at bat ends.
- Pitch Count is a daily count:
- Game is delayed in the 3rd inning and pitcher has 63 pitches; student-athlete is required to rest for three (3) days.
- If there is a violation of the chart above, Policy 6.1.3.3.1 will apply.
- The student-athlete will be permitted to play any other position during this mandatory rest period. The student athlete will be eligible to pitch on the eighth (8) day.
- (2) Day of Rest A day of rest is defined as a "calendar day". If the game being played on the day of rest extends beyond midnight, it is not considered a new calendar day for the pitcher who is under required rest.